

Engagement in Practice (EIP): An Engineering Service-Learning Course in Collaboration with an ART 2D Design Course to Serve Young People on the Autism Spectrum Using the Touch Board™

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# Outline

- Motivation and Evolvement of Project Ideas
- Project Description
- Project Progression
- Summary and Future Work

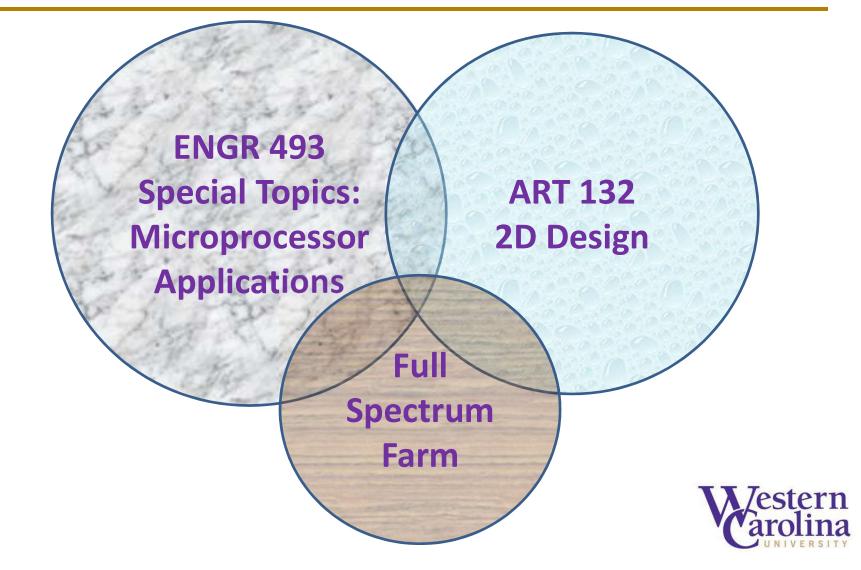


# Motivation and Idea Evolution

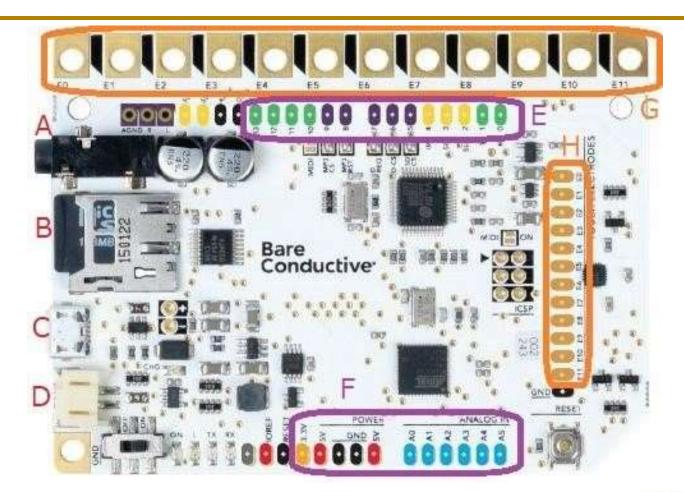
- Dr. Mary Anna LaFratta (in Art Dept.) approached me three years ago
  - Incorporate programming into Art and Design?
    - Started out with swarm robotics
    - Saw Touchboards at a conference, using Arduino IDE
- Participated in WCU FICE (Faculty Institute of Community Engagement) in 2017-2018
  - Incorporate service learning into curriculum?
    - Full Spectrum Farm helps autistic children and adults
    - Visited them in summer 2018



#### **Project Description: Collaboration**

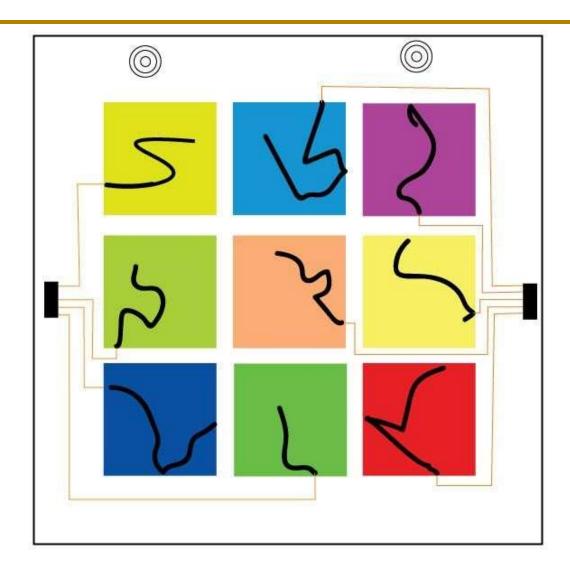


#### Project Description: Touchboard





#### **Project Description: Farm Project**





# **Project Description: Course Project**

- ENGR 493
  - Use whatever sensors and actuators as one may like and explore the limitations of Touchboard
- ART 132
  - Express more than images or audios alone



# **Project Progression: Funding**

- American Society of Engineering Education (ASEE)'s Electrical and Computer Engineering Technology Department Heads Association (ECETDHA) Minigrant, \$1000
- WCU Intentional Learning Grant, \$1250
- WCU Faculty Institute of Community Engagement Grant, \$1000
- WCU Academic Project Grant, \$500
- Dr. Hugh Jack (WCU SET Program Director and Distinguished Professor)'s Endowment Fund, ~\$500
- College of Fine and Performing Art Support on ART 132 course materials

# **Project Progression: Schedule**

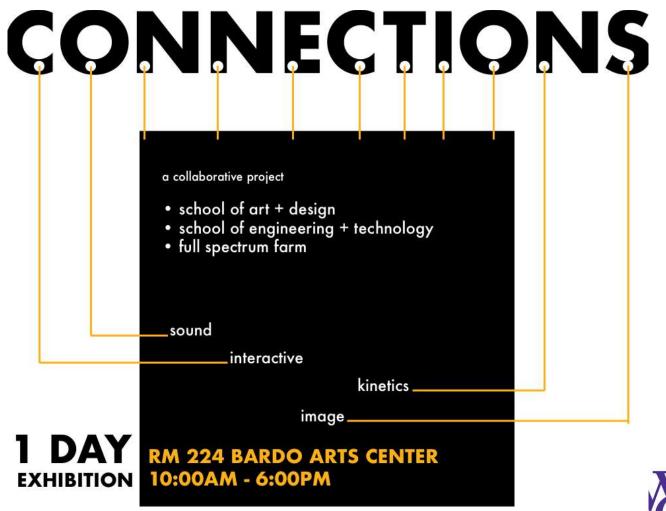
Week #	Tue	Thu	Fri (@WCU BAC)
1	1/15	1/17	
2	1/22	1/24	
3	1/29	1/31	2/1 Clients learn Illustrator
4	2/4	2/7	
5	2/12	2/14	2/15 Clients learn Arduino
6	2/19	2/21	
7	<del>2/26</del>	2/28	
8	3/5	3/7	
9	<del>3/12</del>	<del>3/14</del>	Spring Break
10	3/19	3/21	3/22 Clients paint in Illustrator for Farm Project
11	3/26	3/28	3/29 Students work-day on Farm Project
12	4/2	4/4	4/5 Clients feedback
13	4/9	4/11	
14	4/16	<u>4/18</u>	Course Projects Collection
15	4/23	4/25	4/26 Exhibit, open to all
16	4/30	5/2	UNIVERSITY

#### Project Progression: Work





# **Project Progression: Exhibit!**



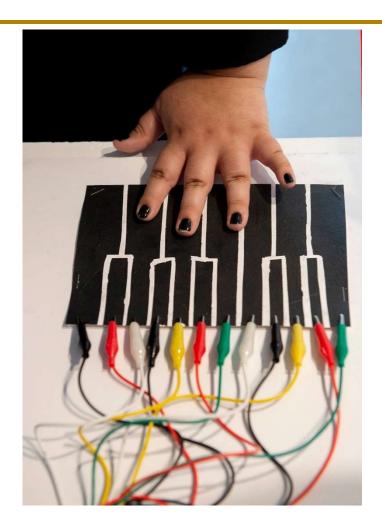














#### What We've Learned

- The objective of the project elicited many offers to contribute and participate.
- The team enjoys interdisciplinary collaboration and project-based service learning. An important success is the effectiveness of student learning.
- The work also shows the value of tools like the Touch Board.



# What We've Learned to help clients on the Autistic Spectrum

- Use written instructions besides (it not replacing) oral instructions
- Create quiet environment that allows them to focus on the exercise at hand.
- Prepare name tags for everyone before they know us well.



# What We Still Need to Do

- We have administered two surveys to all students, but not yet processed the results:
  - DEAL reflection model
    - Description of service experiences in an objective and detailed manner;
    - Examination of those service experiences in light of reflection prompts according to a course's learning goals;
    - Articulation of Learning, including goals for future action that can then be taken forward into the next experience for improved practice and further refinement of learning.



## More Photos/Videos

https://yan.wcu.edu/fsf\_sp19/

 The final project for the community partner has been transported to Full Spectrum Farm, and the clients can update the artwork or make revisions.



#### Future Work

- The course project materials will be reused in the art and engineering classes next year.
  - We plan to expand it with 3D printed parts.
  - The art department plans to purchase more parts and expand this project to multiple sessions of their course.
- We will distribute the project ideas, documents, and other resources online, and research the impact of such collaboration and service learning.



## Questions?



